

Web Service Patterns Java Edition

JJ Geewax

Service Design Patterns Robert Daigneau,2012 Forewords by Martin Fowler and Ian Robinson--From front cover.

Web Service Patterns Paul B. Monday,2008-01-01 Web Service Patterns: Java Edition describes architectural patterns that can guide you through design patterns (service implementation and usage) and illustrates the different ways in which you can use web services. Author Paul Monday had two primary goals in writing this book: to show some interesting design patterns that are applicable to web services as well as the broader computing community and to give some hands-on experience using a web service environment. Monday achieves the first goal by presenting many original, and a few already available, design patterns. The patterns he chooses to discuss illustration the entire web service environmentfrom the patterns that make up web service implementation platforms to the patterns for building your own web services. Each pattern covered has a web service implementation section that builds a common application throughout the book. To fulfill the second goal of providing hands-on experience with web services, Monday chose a single web service environment, Apache Axis, and implemented each pattern using this environment. By the end of this book, you'll have deployed more than 15 working web service implementations that show the strengths and weaknesses of web services.

Web Service Patterns Paul B. Monday,2003-04-08 Web Service Patterns: Java Edition describes architectural patterns that can guide you through design patterns (service implementation and usage) and illustrates the different ways in which you can use web services. Author Paul Monday had two primary goals in writing this book: to show some interesting design patterns that are applicable to web services as well as the broader computing community and to give some hands-on experience using a web service environment. Monday achieves the first goal by presenting many original, and a few already available, design patterns. The patterns he chooses to discuss illustration the entire web service environmentfrom the patterns that make up web service implementation platforms to the patterns for building your own web services. Each pattern covered has a web service implementation section that builds a common application throughout the book. To fulfill the second goal of providing hands-on experience with web services, Monday chose a single web service environment, Apache Axis, and implemented each pattern using this environment. By the end of this book, you'll have deployed more than 15 working web service implementations that show the strengths and weaknesses of web services.

Java Web Services: Up and Running Martin Kalin,2013-08-27 Learn how to develop REST-style and SOAP-based web

services and clients with this quick and thorough introduction. This hands-on book delivers a clear, pragmatic approach to web services by providing an architectural overview, complete working code examples, and short yet precise instructions for compiling, deploying, and executing them. You'll learn how to write services from scratch and integrate existing services into your Java applications. With greater emphasis on REST-style services, this second edition covers HttpServlet, Restlet, and JAX-RS APIs; jQuery clients against REST-style services; and JAX-WS for SOAP-based services. Code samples include an Apache Ant script that compiles, packages, and deploys web services. Learn differences and similarities between REST-style and SOAP-based services Program and deliver RESTful web services, using Java APIs and implementations Explore RESTful web service clients written in Java, JavaScript, and Perl Write SOAP-based web services with an emphasis on the application level Examine the handler and transport levels in SOAP-based messaging Learn wire-level security in HTTP(S), users/roles security, and WS-Security Use a Java Application Server (JAS) as an alternative to a standalone web server

Java Web Services in a Nutshell Kim Topley, 2003 This title is a high-speed tutorial and handy quick reference to the APIs for implementing web services in Java. It is intended for Java developers who need to implement Java web services or who need their applications to access existing web services.

Java and SOAP Robert Englander, 2002 Java and SOAP addresses both open source and commercial tools for use with Simple Object Access Protocol and Java. It introduces Web developers to SOAP to enable them to design and implement new Web services.

Professional Java EE Design Patterns Murat Yener, Alex Theedom, 2014-12-17 Master Java EE design pattern implementation to improve your design skills and your application's architecture Professional Java EE Design Patterns is the perfect companion for anyone who wants to work more effectively with Java EE, and the only resource that covers both the theory and application of design patterns in solving real-world problems. The authors guide readers through both the fundamental and advanced features of Java EE 7, presenting patterns throughout, and demonstrating how they are used in day-to-day problem solving. As the most popular programming language in community-driven enterprise software, Java EE provides an API and runtime environment that is a superset of Java SE. Written for the junior and experienced Java EE developer seeking to improve design quality and effectiveness, the book covers areas including: Implementation and problem-solving with design patterns Connection between existing Java SE design patterns and new Java EE concepts Harnessing the power of Java EE in design patterns Individually-based focus that fully explores each pattern Colorful war-stories showing how patterns were used in the field to solve real-life problems Unlike most Java EE books that simply offer descriptions or recipes, this book drives home the implementation of the pattern to real problems to ensure that the reader learns how the patterns should be used and to be aware of their pitfalls. For the programmer looking for a comprehensive guide that is actually useful in the everyday workflow, Professional Java EE Design Patterns is the definitive resource on the market.

Core J2EE Patterns Deepak Alur,John Crupi,Dan Malks,2003 This is the completely updated and revised edition to the bestselling tutorial and reference to J2EE Patterns. The book introduces new patterns, new refactorings, and new ways of using XML and J2EE Web services.

Enterprise Integration Patterns Gregor Hohpe,2003

Software Architecture Design Patterns in Java Partha Kuchana,2004-04-27 Software engineering and computer science students need a resource that explains how to apply design patterns at the enterprise level, allowing them to design and implement systems of high stability and quality. Software Architecture Design Patterns in Java is a detailed explanation of how to apply design patterns and develop software architectures. It provides in-depth examples in Java, and guides students by detailing when, why, and how to use specific patterns. This textbook presents 42 design patterns, including 23 GoF patterns. Categories include: Basic, Creational, Collectional, Structural, Behavioral, and Concurrency, with multiple examples for each. The discussion of each pattern includes an example implemented in Java. The source code for all examples is found on a companion Web site. The author explains the content so that it is easy to understand, and each pattern discussion includes Practice Questions to aid instructors. The textbook concludes with a case study that pulls several patterns together to demonstrate how patterns are not applied in isolation, but collaborate within domains to solve complicated problems.

Microservices Patterns Chris Richardson,2018-10-27 A comprehensive overview of the challenges teams face when moving to microservices, with industry-tested solutions to these problems. - Tim Moore, Lightbend 44 reusable patterns to develop and deploy reliable production-quality microservices-based applications, with worked examples in Java Key Features 44 design patterns for building and deploying microservices applications Drawing on decades of unique experience from author and microservice architecture pioneer Chris Richardson A pragmatic approach to the benefits and the drawbacks of microservices architecture Solve service decomposition, transaction management, and inter-service communication Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Microservices Patterns teaches you 44 reusable patterns to reliably develop and deploy production-quality microservices-based applications. This invaluable set of design patterns builds on decades of distributed system experience, adding new patterns for composing services into systems that scale and perform under real-world conditions. More than just a patterns catalog, this practical guide with worked examples offers industry-tested advice to help you design, implement, test, and deploy your microservices-based application. What You Will Learn How (and why!) to use microservices architecture Service decomposition strategies Transaction management and querying patterns Effective testing strategies Deployment patterns This Book Is Written For Written for enterprise developers familiar with standard enterprise application architecture. Examples are in Java. About The Author Chris Richardson is a Java Champion, a JavaOne rock star, author of Manning's

POJOs in Action, and creator of the original CloudFoundry.com. Table of Contents Escaping monolithic hell Decomposition strategies Interprocess communication in a microservice architecture Managing transactions with sagas Designing business logic in a microservice architecture Developing business logic with event sourcing Implementing queries in a microservice architecture External API patterns Testing microservices: part 1 Testing microservices: part 2 Developing production-ready services Deploying microservices Refactoring to microservices

Ajax Design Patterns Michael Mahemoff, 2006-06-29 Ajax, or Asynchronous JavaScript and XML, exploded onto the scene in the spring of 2005 and remains the hottest story among web developers. With its rich combination of technologies, Ajax provides a strong foundation for creating interactive web applications with XML or JSON-based web services by using JavaScript in the browser to process the web server response. Ajax Design Patterns shows you best practices that can dramatically improve your web development projects. It investigates how others have successfully dealt with conflicting design principles in the past and then relays that information directly to you. The patterns outlined in the book fall into four categories: Foundational technology: Examines the raw technologies required for Ajax development Programming: Exposes techniques that developers have discovered to ensure their Ajax applications are maintainable Functionality and usability: Describes the types of user interfaces you'll come across in Ajax applications, as well as the new types of functionality that Ajax makes possible Development: Explains the process being used to monitor, debug, and test Ajax applications Ajax Design Patterns will also get you up to speed with core Ajax technologies, such as XMLHttpRequest, the DOM, and JSON. Technical discussions are followed by code examples so you can see for yourself just what is-and isn't-possible with Ajax. This handy reference will help you to produce high-quality Ajax architectures, streamline web application performance, and improve the user experience. Michael Mahemoff holds a PhD in Computer Science and Software Engineering from the University of Melbourne, where his thesis was Design Reuse in Software Engineering and Human-Computer Interaction. He lives in London and consults on software development issues in banking, health care, and logistics. Michael Mahemoff's Ajax Design Patterns is a truly comprehensive compendium of web application design expertise, centered around but not limited to Ajax techniques. Polished nuggets of design wisdom are supported by tutorials and real-world code examples resulting in a book that serves not only as an intermediate to expert handbook but also as an extensive reference for building rich interactive web applications. --Brent Ashley, remote scripting pioneer

Effective Java Joshua Bloch, 2008-05-08 Are you looking for a deeper understanding of the Java™ programming language so that you can write code that is clearer, more correct, more robust, and more reusable? Look no further! Effective Java™, Second Edition, brings together seventy-eight indispensable programmer's rules of thumb: working, best-practice solutions for the programming challenges you encounter every day. This highly anticipated new edition of the classic, Jolt Award-winning work has been thoroughly updated to cover Java SE 5 and Java SE 6 features introduced since the first

edition. Bloch explores new design patterns and language idioms, showing you how to make the most of features ranging from generics to enums, annotations to autoboxing. Each chapter in the book consists of several “items” presented in the form of a short, standalone essay that provides specific advice, insight into Java platform subtleties, and outstanding code examples. The comprehensive descriptions and explanations for each item illuminate what to do, what not to do, and why. Highlights include: New coverage of generics, enums, annotations, autoboxing, the for-each loop, varargs, concurrency utilities, and much more Updated techniques and best practices on classic topics, including objects, classes, libraries, methods, and serialization How to avoid the traps and pitfalls of commonly misunderstood subtleties of the language Focus on the language and its most fundamental libraries: `java.lang`, `java.util`, and, to a lesser extent, `java.util.concurrent` and `java.io` Simply put, *Effective Java™, Second Edition*, presents the most practical, authoritative guidelines available for writing efficient, well-designed programs.

API Design Patterns JJ Geewax, 2021-08-17 A concept-rich book on API design patterns. Deeply engrossing and fun to read. - Satej Sahu, Honeywell API Design Patterns lays out a set of design principles for building internal and public-facing APIs. In *API Design Patterns* you will learn: Guiding principles for API patterns Fundamentals of resource layout and naming Handling data types for any programming language Standard methods that ensure predictability Field masks for targeted partial updates Authentication and validation methods for secure APIs Collective operations for moving, managing, and deleting data Advanced patterns for special interactions and data transformations *API Design Patterns* reveals best practices for building stable, user-friendly APIs. These design patterns can be applied to solve common API problems and flexibly altered to fit specific needs. Hands-on examples and relevant cases illustrate patterns for API fundamentals, advanced functionalities, and uncommon scenarios. Foreword by Jon Skeet. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology APIs are contracts that define how applications, services, and components communicate. API design patterns provide a shared set of best practices, specifications and standards that ensure APIs are reliable and simple for other developers. This book collects and explains the most important patterns from both the API design community and the experts at Google. About the book *API Design Patterns* lays out a set of principles for building internal and public-facing APIs. Google API expert JJ Geewax presents patterns that ensure your APIs are consistent, scalable, and flexible. You'll improve the design of the most common APIs, plus discover techniques for tricky edge cases. Precise illustrations, relevant examples, and detailed scenarios make every pattern clear and easy to understand. What's inside Guiding principles for API patterns Fundamentals of resource layout and naming Advanced patterns for special interactions and data transformations A detailed case-study on building an API and adding features About the reader For developers building web and internal APIs in any language. About the author JJ Geewax is a software engineer at Google, focusing on Google Cloud Platform, API design, and real-time payment systems. He is also the author of Manning's *Google*

Cloud Platform in Action. Table of Contents PART 1 INTRODUCTION 1 Introduction to APIs 2 Introduction to API design patterns PART 2 DESIGN PRINCIPLES 3 Naming 4 Resource scope and hierarchy 5 Data types and defaults PART 3 FUNDAMENTALS 6 Resource identification 7 Standard methods 8 Partial updates and retrievals 9 Custom methods 10 Long-running operations 11 Rerunnable jobs PART 4 RESOURCE RELATIONSHIPS 12 Singleton sub-resources 13 Cross references 14 Association resources 15 Add and remove custom methods 16 Polymorphism PART 5 COLLECTIVE OPERATIONS 17 Copy and move 18 Batch operations 19 Criteria-based deletion 20 Anonymous writes 21 Pagination 22 Filtering 23 Importing and exporting PART 6 SAFETY AND SECURITY 24 Versioning and compatibility 25 Soft deletion 26 Request deduplication 27 Request validation 28 Resource revisions 29 Request retrieval 30 Request authentication

Java Web Services Architecture James McGovern, Sameer Tyagi, Michael Stevens, Sunil Mathew, 2003-05-27 Written by industry thought leaders, Java Web Services Architecture is a no-nonsense guide to web services technologies including SOAP, WSDL, UDDI and the JAX APIs. This book is useful for systems architects and provides many of the practical considerations for implementing web services including authorization, encryption, transactions and the future of Web Services. - Covers all the standards, the JAX APIs, transactions, security, and more.

Web Services Essentials Ethan Cerami, 2002-02-14 As a developer new to Web Services, how do you make sense of this emerging framework so you can start writing your own services today? This concise book gives programmers both a concrete introduction and a handy reference to XML web services, first by explaining the foundations of this new breed of distributed services, and then by demonstrating quick ways to create services with open-source Java tools. Web Services make it possible for diverse applications to discover each other and exchange data seamlessly via the Internet. For instance, programs written in Java and running on Solaris can find and call code written in C# that run on Windows XP, or programs written in Perl that run on Linux, without any concern about the details of how that service is implemented. A common set of Web Services is at the core of Microsoft's new .NET strategy, Sun Microsystems's Sun One Platform, and the W3C's XML Protocol Activity Group. In this book, author Ethan Cerami explores four key emerging technologies: XML Remote Procedure Calls (XML-RPC) SOAP - The foundation for most commercial Web Services development Universal Discovery, Description and Integration (UDDI) Web Services Description Language (WSDL) For each of these topics, Web Services Essentials provides a quick overview, Java tutorials with sample code, samples of the XML documents underlying the service, and explanations of freely-available Java APIs. Cerami also includes a guide to the current state of Web Services, pointers to open-source tools and a comprehensive glossary of terms. If you want to break through the Web Services hype and find useful information on these evolving technologies, look no further than Web Services Essentials.

Patterns for API Design Olaf Zimmermann, Mirko Stocker, Daniel Lubke, Uwe Zdun, Cesare Pautasso, 2022-12-05 Proven Patterns for Designing Evolvable High-Quality APIs--For Any Domain, Technology, or Platform APIs enable breakthrough

innovation and digital transformation in organizations and ecosystems of all kinds. To create user-friendly, reliable and well-performing APIs, architects, designers, and developers need expert design guidance. This practical guide cuts through the complexity of API conversations and their message contents, introducing comprehensive guidelines and heuristics for designing APIs sustainably and specifying them clearly, for whatever technologies or platforms you use. In *Patterns for API Design: Simplifying Integration with Loosely Coupled Message Exchanges*, five expert architects and developers cover the entire API lifecycle, from launching projects and establishing goals through defining requirements, elaborating designs, planning evolution, and creating useful documentation. They crystallize the collective knowledge of many practitioners into 44 API design patterns, consistently explained with context, pros and cons, conceptual solutions, and concrete examples. To make their pattern language accessible, they present a domain model, a running case study, decision narratives with pattern selection options and criteria, and walkthroughs of real-world projects applying the patterns in two different industries. Identify and overcome API design challenges with patterns Size your endpoint types and operations adequately Design request and response messages and their representations Refine your message design for quality Plan to evolve your APIs Document and communicate your API contracts Combine patterns to solve real-world problems and make the right tradeoffs This book provides a healthy mix of theory and practice, containing numerous nuggets of deep advice but never losing the big picture . . . grounded in real-world experience and documented with academic rigor applied and practitioner community feedback incorporated. I am confident that [it] will serve the community well, today and tomorrow. --Prof. Dr. Dr. h. c. Frank Leymann, Managing Director, Institute of Architecture of Application Systems, University of Stuttgart

Practical Microservices Architectural Patterns Binildas Christudas, 2019-06-25 Take your distributed applications to the next level and see what the reference architectures associated with microservices can do for you. This book begins by showing you the distributed computing architecture landscape and provides an in-depth view of microservices architecture. Following this, you will work with CQRS, an essential pattern for microservices, and get a view of how distributed messaging works. Moving on, you will take a deep dive into Spring Boot and Spring Cloud. Coming back to CQRS, you will learn how event-driven microservices work with this pattern, using the Axon 2 framework. This takes you on to how transactions work with microservices followed by advanced architectures to address non-functional aspects such as high availability and scalability. In the concluding part of the book you develop your own enterprise-grade microservices application using the Axon framework and true BASE transactions, while making it as secure as possible. What You Will Learn Shift from monolith architecture to microservices Work with distributed and ACID transactions Build solid architectures without two-phase commit transactions Discover the high availability principles in microservices Who This Book Is For Java developers with basic knowledge of distributed and multi-threaded application architecture, and no knowledge of Spring Boot or Spring Cloud. Knowledge of CQRS and event-driven architecture is not mandatory as this book will cover these in depth.

Patterns of Enterprise Application Architecture Martin Fowler, 2003 A handbook for enterprise system developers guiding them through the intricacies and lessons learned in enterprise application development. Patterns are supported by code examples, in both Java and C#.

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